

# FileTree

Le FileTree c'est le lien entre le pipeline et le serveur de fichier

La base de données de Kitzu s'appelle Zou.

Zou peut stocker les fichiers sur le serveur de fichiers

```
Project
Task
TaskType
Department
Shot
TemporalEntity
TemporalEntityType
AssetType
Sequence
Episode
Asset
Software
OutputType
Scene
Instance
Representation
Name, OutputFile, WorkingFileVersion, Revision
```

Les FileTree disponibles de base

## Preview

### FolderPath

Asset : <Project>/assets/<AssetType>/<Asset>/<TaskType>  
Scene: <Project>/scenes/<Sequence>/<Scene>/<TaskType>  
Sequence:<Project>/sequences/<Sequence>/<TaskType>  
Shot:<Project>/shots/<Sequence>/<Shot>/<TaskType>  
Style :Lowercase /UPERCASE

### FilePath

Asset :<Project>\_<AssetType>\_<Asset>\_<TaskType>  
Scene: <Project>\_<Scene>\_<TaskType>  
Shot: <Project>\_<Sequence>\_<TaskType>

## Working

### FolderPath

Asset :<Project>/assets/<AssetType>/<Asset>/<TaskType>/<Software>  
Scene : <Project>/scenes/<Sequence>/<Scene>/<TaskType>/<Software>  
Sequence :<Project>/sequences/<Sequence>/<TaskType>/<Software>  
<Project>/shots/<Sequence>/<Shot>/<TaskType>/<Software>  
Style :Lowercase /UPERCASE

### FilePath

Asset : <Project>\_<AssetType>\_<Asset>\_<TaskType>\_<Name>\_v<Version>  
Scene: <Project>\_<Scene>\_<TaskType>\_<Name>\_v<Version>  
Sequence : <Project>\_<Sequence>\_<TaskType>\_<Name>\_v<Version>  
Shot : <Project>\_<Sequence>\_<Shot>\_<TaskType>\_<Name>\_v<Version>

## Working

### FolderPath

Asset :<Project>/assets/<AssetType>/<Asset>/<TaskType>/<OutputType>  
Instance :  
<Project>/<TemporalEntityType>/<Sequence>/<TemporalEntity>/<TaskType>/<OutputType>/<AssetType>  
Instance\_asset:<Project>/assets/<TemporalEntityType>/<TemporalEntity>/<TaskType>/<OutputType>/<AssetType>  
<Project>/shots/<Sequence>/<Shot>/<TaskType>/<Software>  
Style :Lowercase /UPERCASE

## FilePath

Asset : <Project>\_<AssetType>\_<Asset>\_<TaskType>\_<Name>\_v<Version>

Scene: <Project>\_<Scene>\_<TaskType>\_<Name>\_v<Version>

Sequence : <Project>\_<Sequence>\_<TaskType>\_<Name>\_v<Version>

Shot : <Project>\_<Sequence>\_<Shot>\_<TaskType>\_<Name>\_v<Version>

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Révision #3

Créé Wed, Oct 2, 2019 11:47 AM par [Anthony Bousselier](#)

Mis à jour Fri, Apr 10, 2020 9:17 PM par [Patricia Robert](#)